re:Invent

NOV. 28 - DEC. 2, 2022 | LAS VEGAS, NV

MNE304

Formula 1 case study: F1TV with AWS media and edge services

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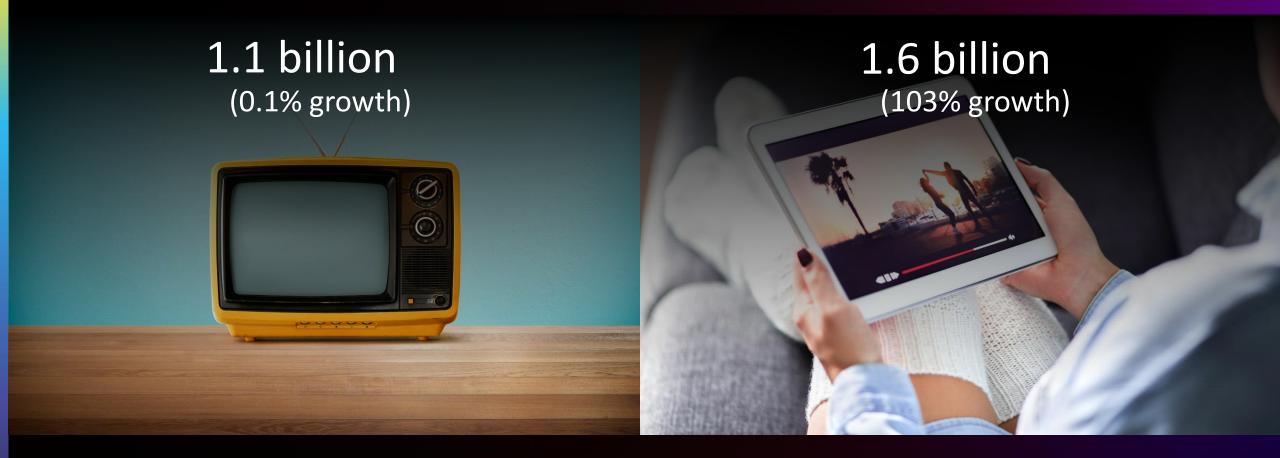
Agenda

- Online video streaming today
- F1TV journey with AWS
- Media processing AWS Elemental services
- Delivering global scale video streaming events with Amazon CloudFront
- Secure media delivery at the edge



Video services landscape

Video subscriptions growth predictions by 2025*



*Omdia TV & Online Video Intelligence Service



Viewing experiences are changing

Traditional content

Passive experience



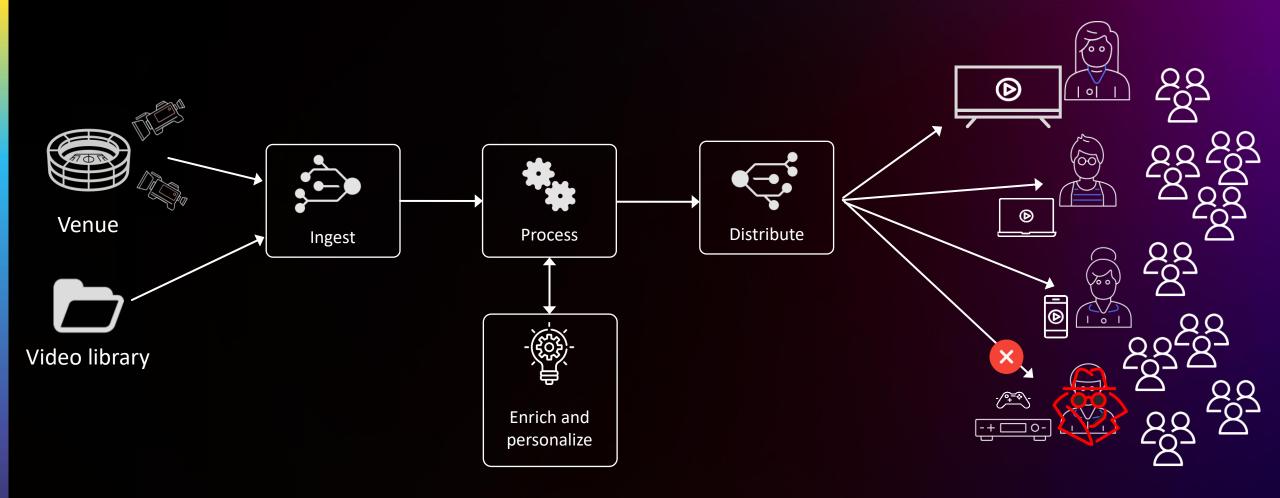
Interactive watching experience

Engaging and personalized video streaming services





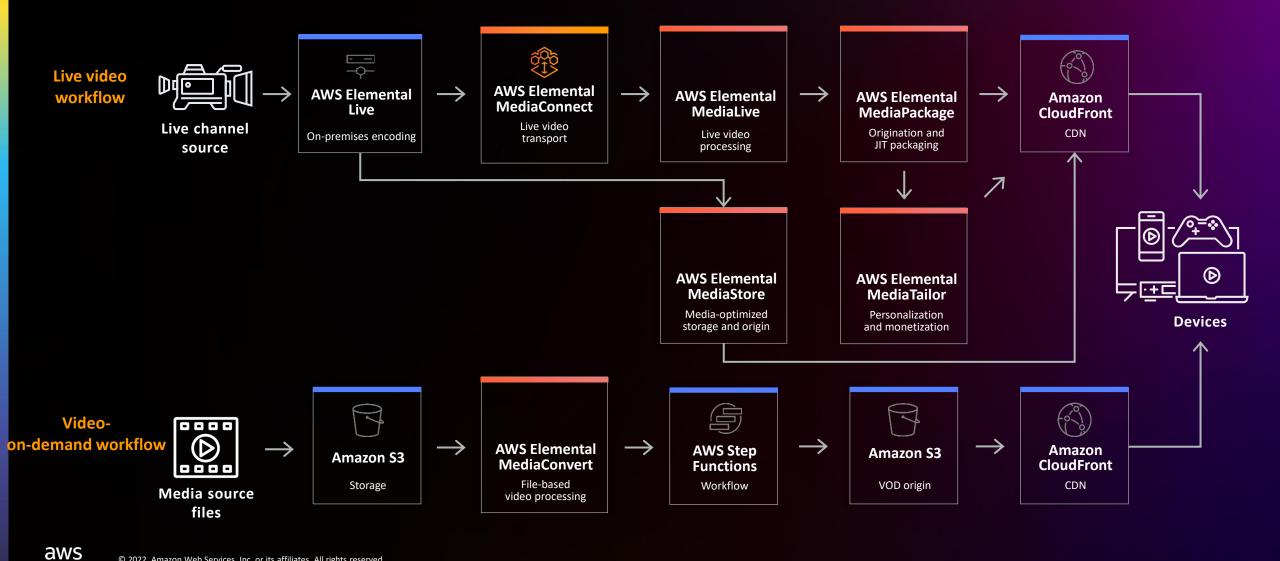
What makes online video streaming work?





Overview of AWS Media Services

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F1's digital products

Formula 1

Web, iOS, Android

F1TV

- Web, iOS, tvOS, Android, Google TV, Fire Tablet, Fire TV
- 115 F1TV Access Territories
- 85 F1TV Pro Territories
- 6 Languages

F1 Live Timing

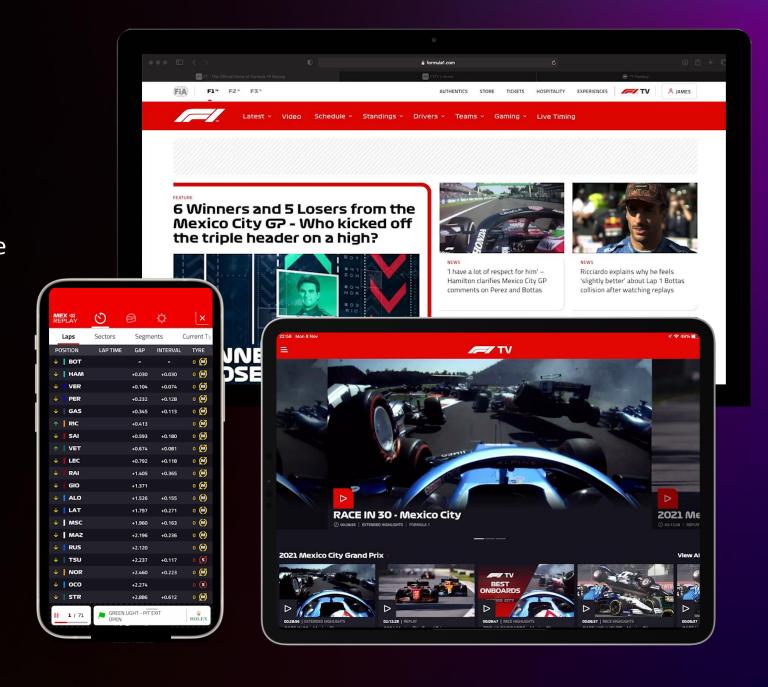
Web, iOS, Android

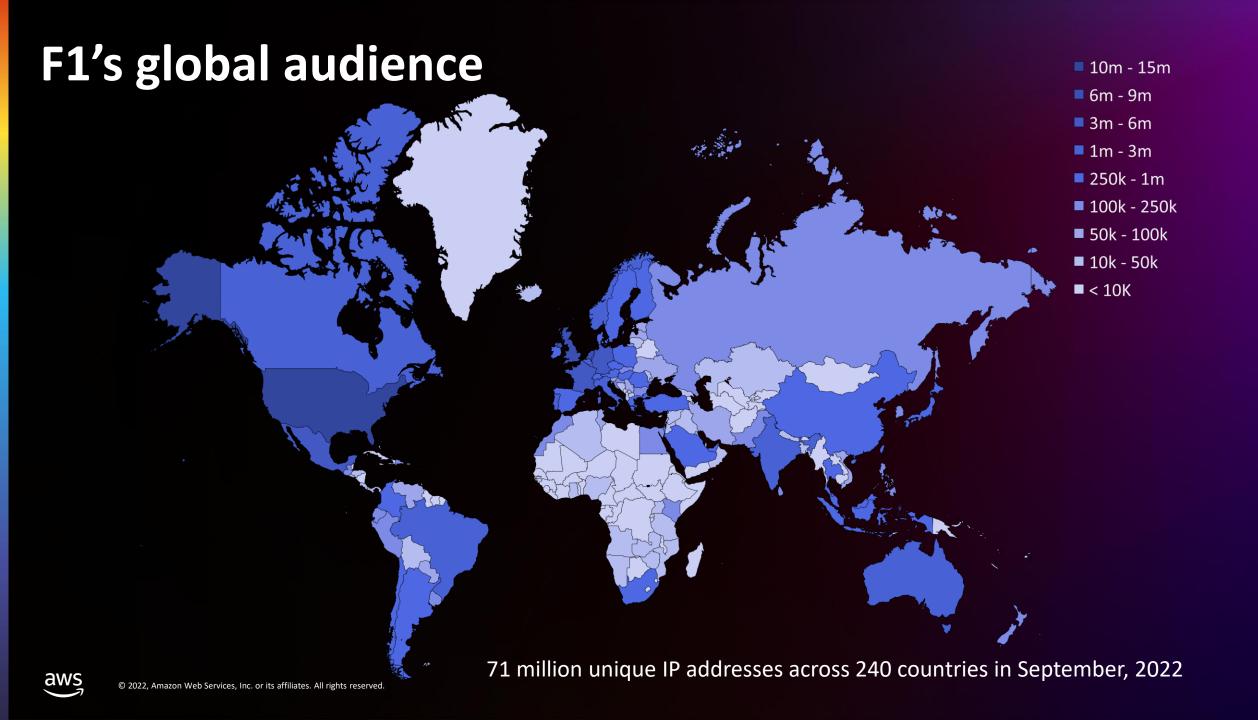
F1 Fantasy

Web

F1 Race Guide

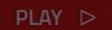
• iOS, Android













JOLYON PALMER'S ANALYSIS - Japan

PLAY ▷

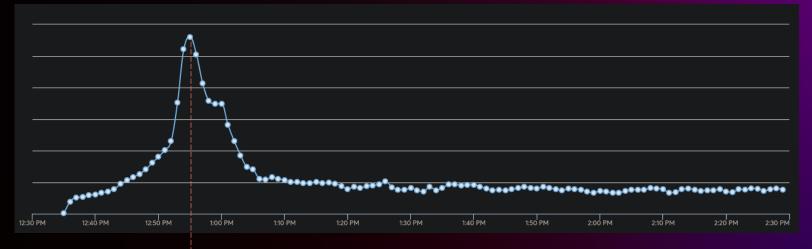


TOP 10 ONBOARDS -Japan

When lights go out

- In the 10 mins prior
 - Play requests served > peak concurrent users
 - 40% of all requests during the race are handled
- In the 2 mins prior to opening sequence
 - 30% of peak viewers join
- At lights out
 - Concurrent users reaches 76% of peak

Video Play Requests



Concurrent Viewers



Opening Sequence

Global Video QoS Metrics

Consistently ahead of industry averages for QoS metrics

Country	Rebuffering %
Belgium	0.28
Brazil	0.38
Canada	0.27
Finland	0.25
France	0.43
Germany	0.32
Mexico	0.42
Netherlands	0.23
Sweden	0.18
United States	0.26

Video Bitrate

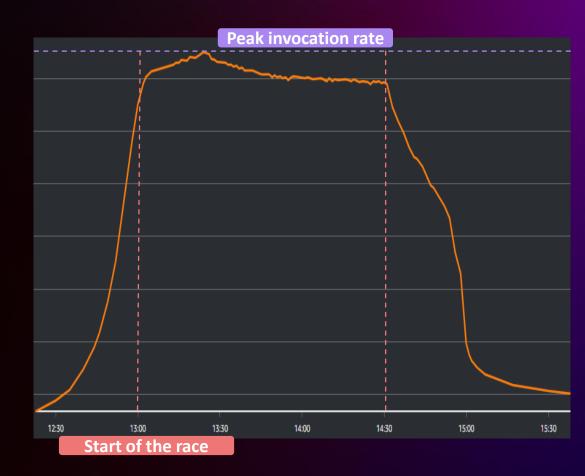


Rebuffering %



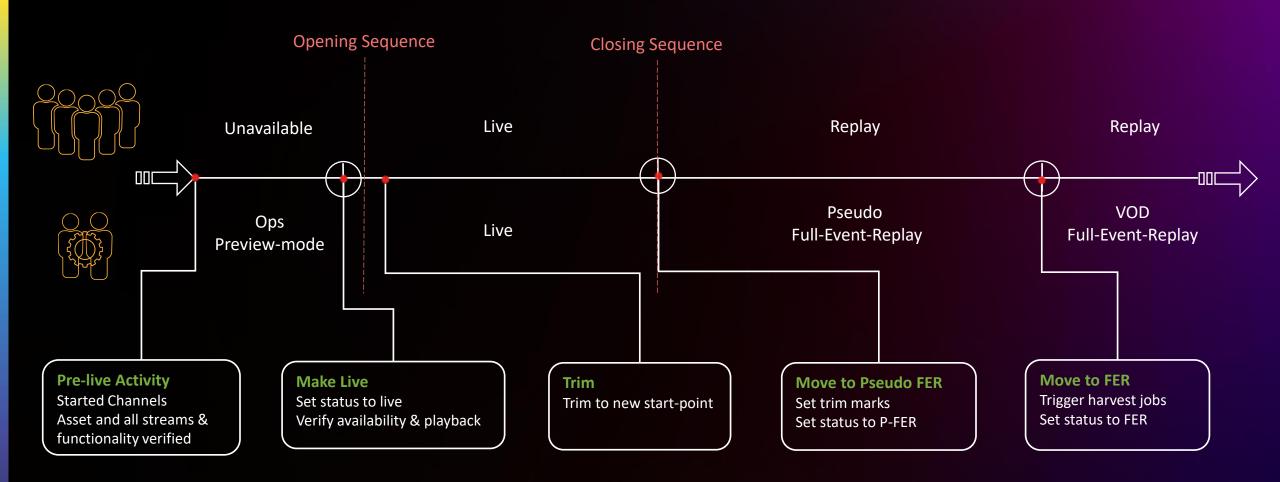
Content protection

- Stream tokenization and DRM are both employed by F1TV; both processes require per-user executions
- Solution had to be performant and scalable, accounting for massive spike in traffic at the start of session
- F1 worked with the AWS product team on a pre-GA service, now called CloudFront Functions, that allows token validation to happen truly at the edge, with each taking substantially less than 1ms
- We have seen function invocations regularly exceed many tens of millions per minute



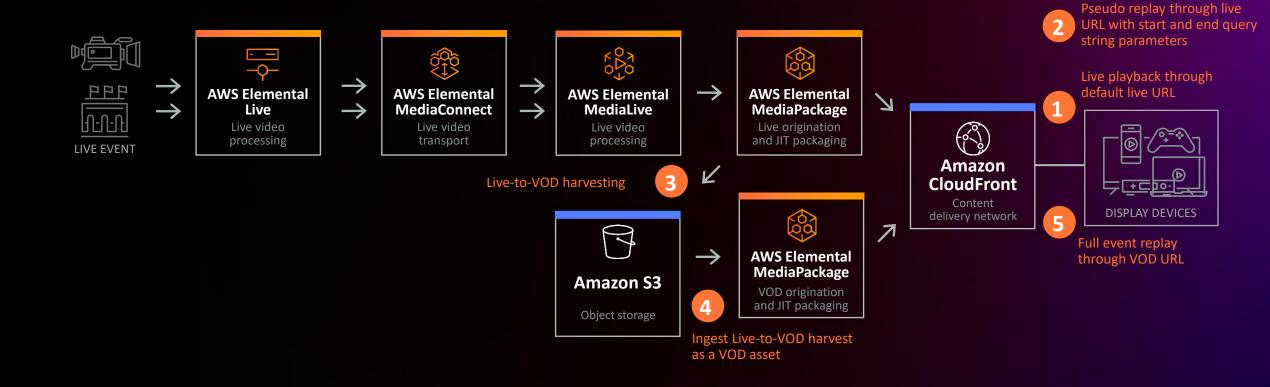


Live Content Lifecycle

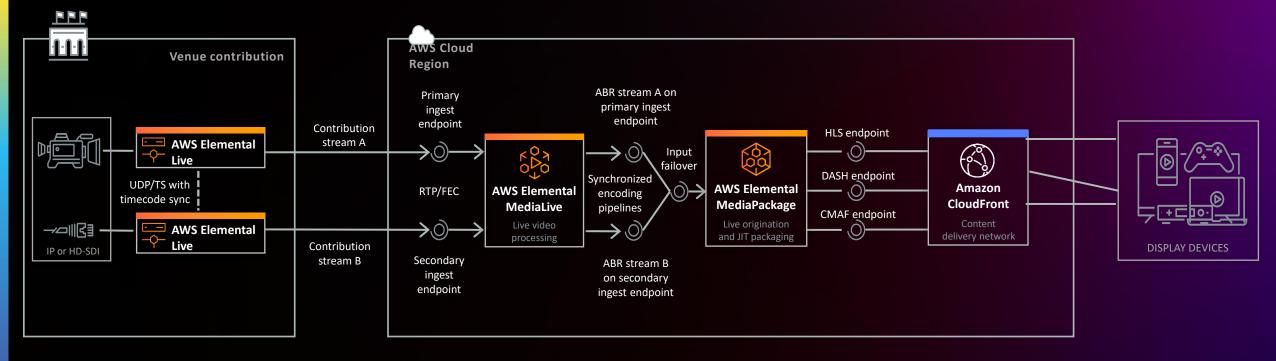




Content lifecycle management



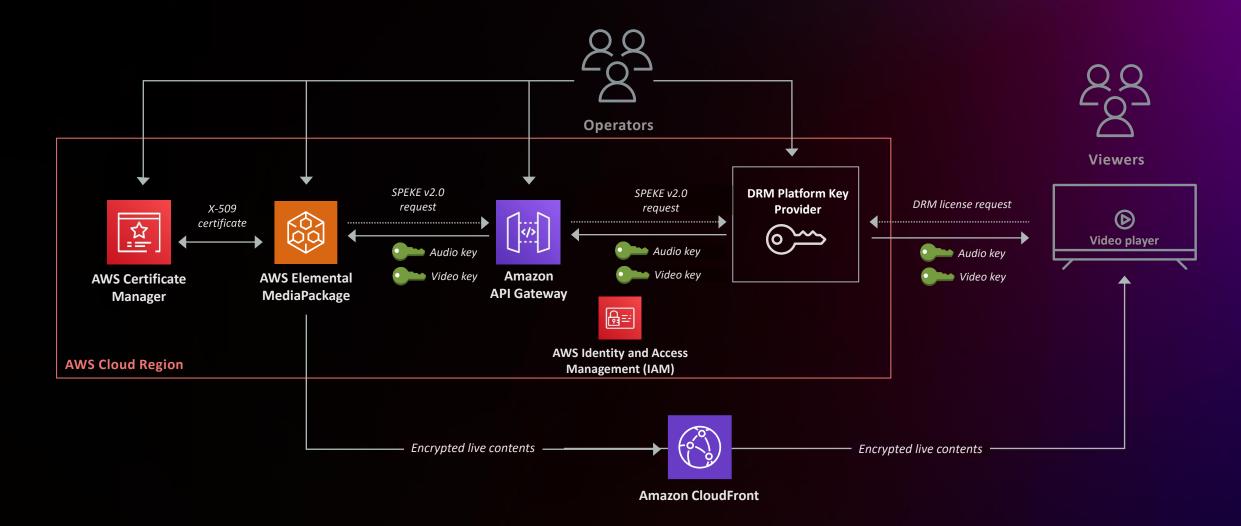
Resilient live workflows



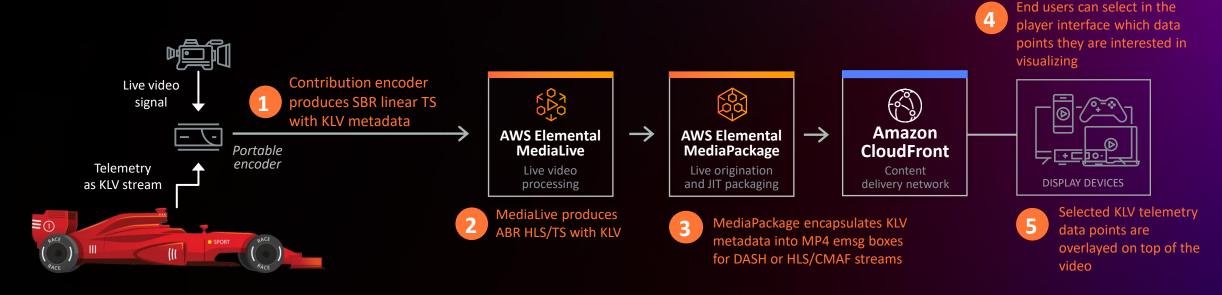
- Redundant ground contribution
- Timecode-synchronized RTP/FEC mezzanine streams
- Two distinct but locked cloud transcoding pipelines
- Aligned HLS ABR renditions, based on input timecode
- Packaging with input failover, transparent to the player
- Single playback URL



Content protection with SPEKE



Advanced metadata with KLV

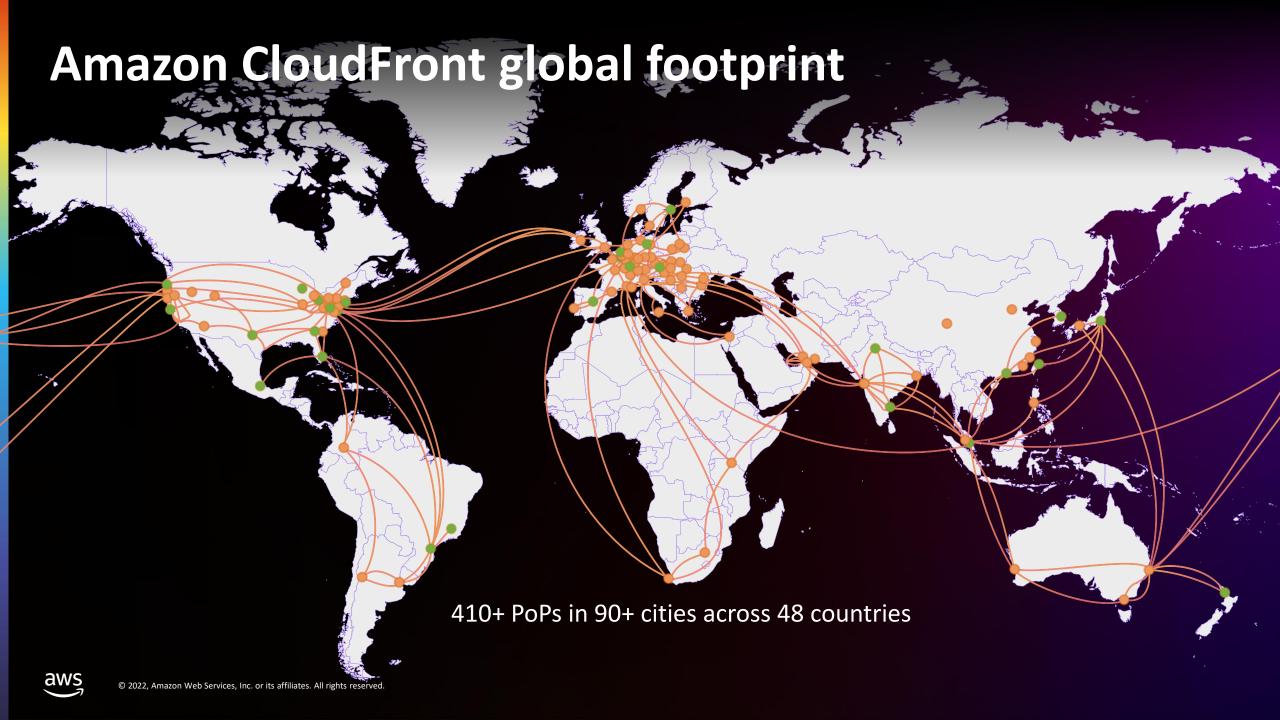


Telemetry data points:

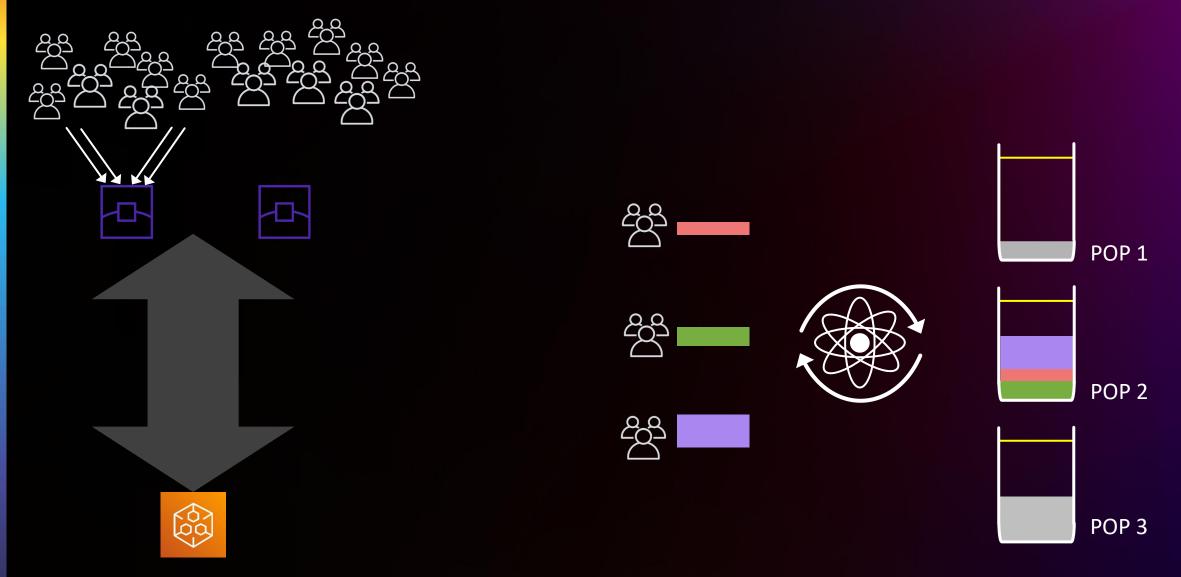
Gear
Speed
Steering
Engine temperature
Fuel tank level
Fuel remaining laps
Tire pressure

- KLV = Key-Length-Value, a flexible binary metadata storage format optimized for intensive data transport
- KLV metadata messages are synchronized to video frames
- Specific KLV dictionaries per sport can (and should) be created to standardize metadata streams and facilitate player implementations





Serving largest scale events with CloudFront



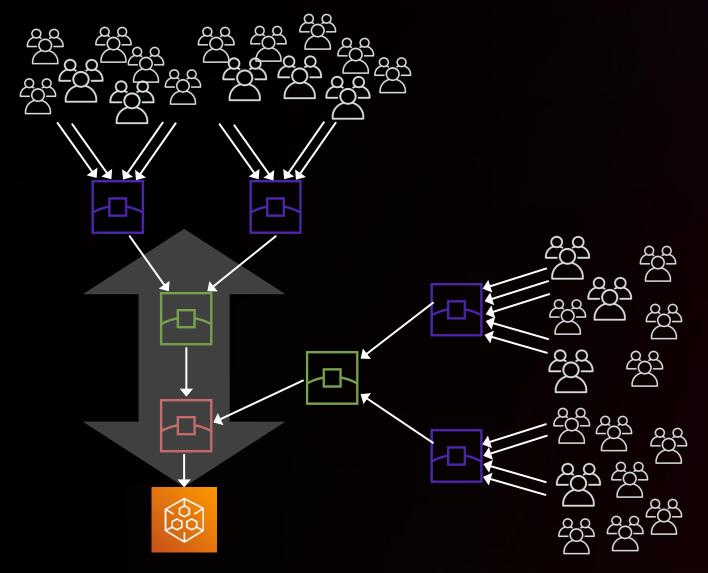


Serving largest scale events with CloudFront



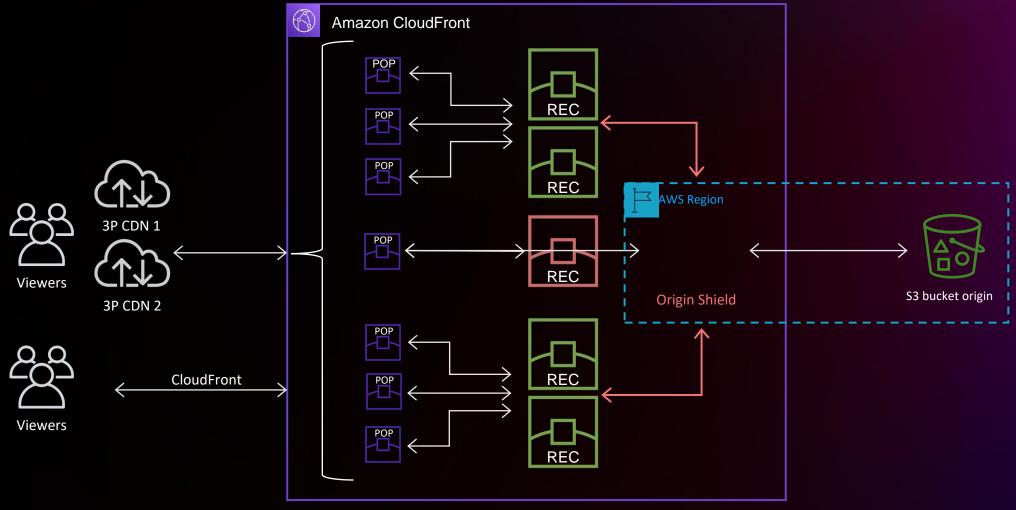


Serving largest scale events



- Dispersing the load through the traffic routing
- Promoting popular objects to L1 cache
- Collapsing requests for simultaneous requests
- Mid-tier regional edge caches
- Origin Shield to maximize origin offload

CloudFront architecture with Origin Shield



PoP = Point of presence

REC = Regional edge cache



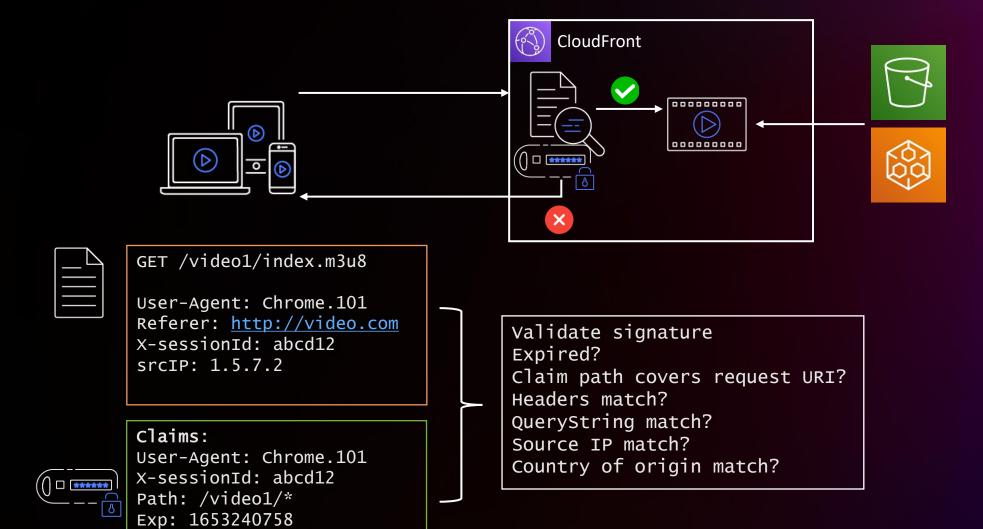
F1TV impact on the origin offload

Cache Hit Ratio





Token based access control (tokenization)





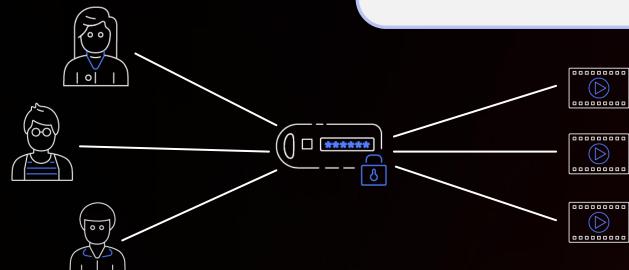
Signature: iwqjndasnuadsq:

Restricting access considerations

Scoping down access to video assets

- Path pattern unique to video asset
- Challenge with path variance

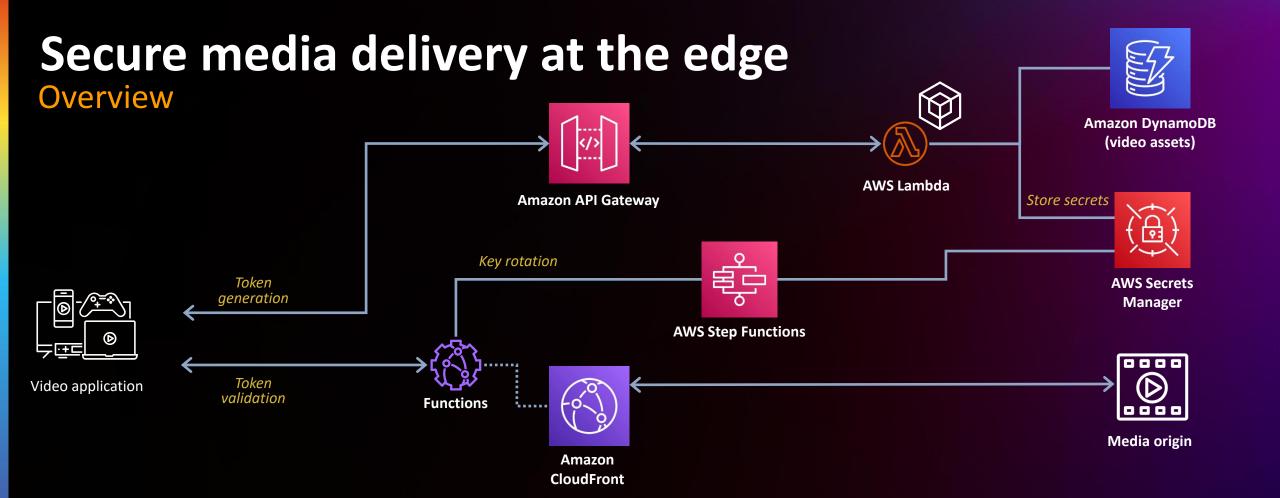
/v1/master/b3dae6b[...]cfa640/StreamingTest-HLS/index.m3u8
/v1/manifest/b3dae6[...]cfa640/StreamingTest-HLS/bf18ea59-[...]-b695f1d1270a/2.m3u8
/v1/segment/b3dae6[...]cfa640/StreamingTest-HLS/bf18ea59-[...]b695f1d1270a/4/1136351
/out/v1/df069e9593304746afc28eb0117f2dbd/index_2_1136317.ts?m=1646863308
/tm/b3dae6b[...]cfa640/bebgiqk6y5etzpgwfswp6jqccyu7c7ve/asset_720_4_4_00007.ts



Viewer attributes to limit token usage

- Viewer IP address
- User-Agent
- Referrer
- Session identifier
- Country or region of origin





Secure Media Delivery at the Edge on AWS



Easy-to-Integrate

An open, extensible path-based token implementation, which comes with zero client-side integration dependencies.



Performance & Scale

Leveraging CloudFront Functions, token validation can seamlessly scale up to support millions of concurrent requests, with sub-millisecond code execution times.

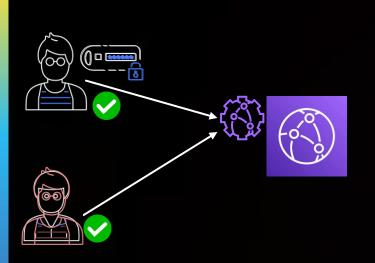


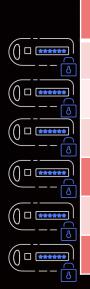
Powerful Automation

Key rotation and unauthorized session revocation can both be automated, offloading operational dependency from your team.

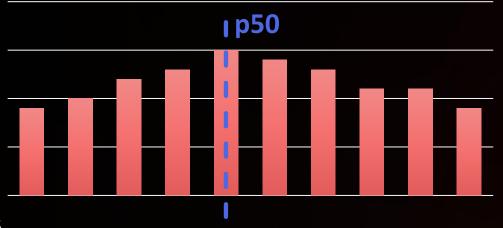


Automatic Session Revocation

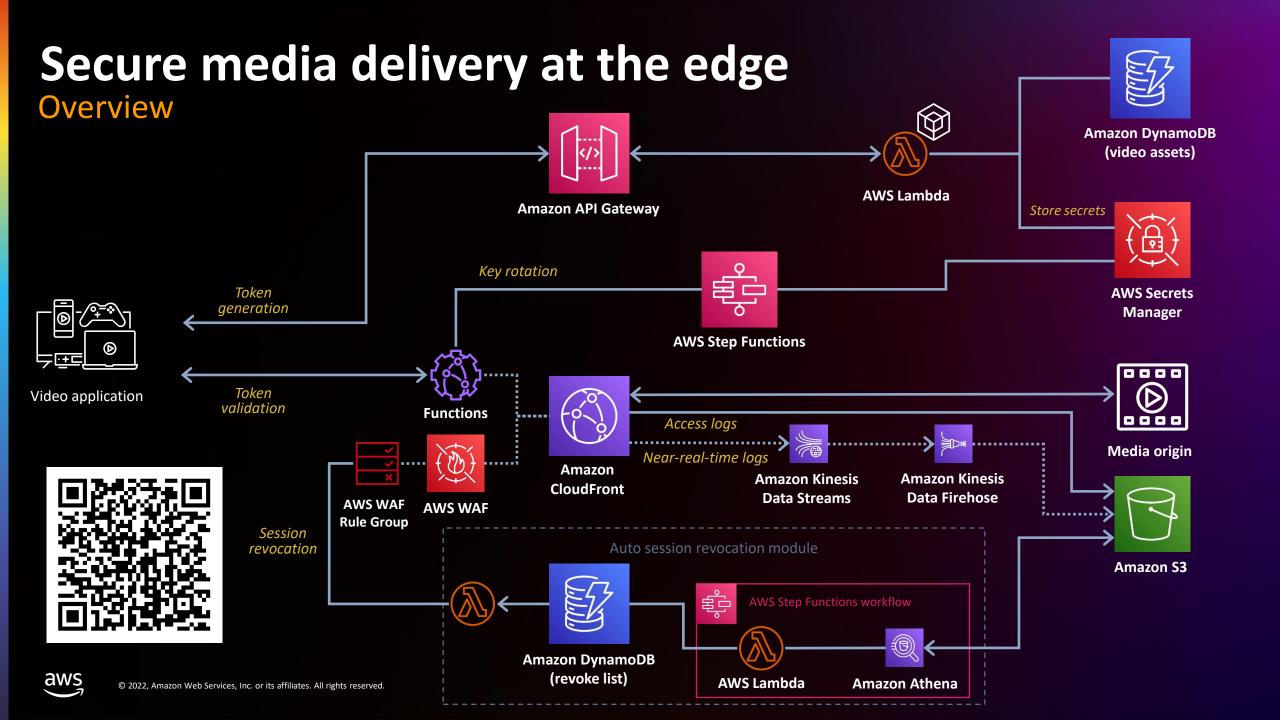




Session ID	Unique user-agents	Unique IPs	Unique Referers	Request rate	Suspicious
3hbSnlnzdo	1	1	1	0.5	No
o7jDNdq584	1	1	1	0.6	No
sWYlTHiJMF	1	1	1	0.6	No
R2cXctK6Sp	2	2	2	1.1	Yes
IB4ggkdMHq	1	1	1	0.5	No
F4QnWjUy0e	1	2	1	0.9	Yes







Thank you!

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